

Grades 3-5 Agenda:

Philbert's Pool of Innovation (Grades 3-5)

Session I - (June 12 - July 23)

Does your student love to play and/or create new games? During this session students will create a business plan for an active, screen-free game that they will market to other students enrolled in the summer program. During our weekly off-site activity, students will be given the chance to explore board games to get ideas for their own creations. Their plan will be presented to an authentic audience and be given feedback. Once the feedback is given, students will create a final product with a business plan to include pricing, packaging, logo, and commercializing and will then present it to Philbert's Pool of Innovation. Between game creation and business planning, students will be given opportunities to be involved in fun, active, recreational activities.

The Most Unforgettable Amazing Race @KIS! (Grades 3-5)

Session 2- - (June 26 -- July 07)

The world is waiting for you...good luck...travel safe...go! Inspired by the hit show, The Amazing Race, students will work in teams to create a scavenger hunt for a group of KIS students that includes solving clues, completing physical and mental challenges, and navigating around areas. This session will be kicked off with students working as teams to go through a teacher created amazing race by solving clues to unlock a box. They will use this experience and extend the skills learned to apply it in creating their own amazing race. The selected scavenger hunt from this session will then be used as an option for an event during the 2017-18 school year.

Students will participate in additional fun recreational activities and two off-site activities during the two weeks of The Most Unforgettable Amazing Race @KIS!